



Obedience Scoresheet Breakdown – Utility B (Routine #2)

Breed: _____ Jump Height: _____
 Show: _____ Dog Number: _____
 Judge: _____ Date: _____

| EXERCISE | NON-QUALIFYING SCORE | QUALIFYING SCORE | MAX POINTS | POINTS OFF | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|---|---|--|------------|---|--------------------------|--|--------------------------|--|--------------------------|---|-----------------------------------|---|--------------------------|---|--------------------------|--|---|---|--------------------------|---|--------------------------|--|--------------------------|----------------------|---|--------------------------|---|--------------------------|---|---------------------------|---|--------------------------|--|--------------------------|--|--------------------------|--|--------------------------|--|--------------------------|--------------------------|---------------------|--------------------------|--------------------------|-----------------------|--------------------------|--------------------------|---------------|--------------------------|--------------------------|-----------|--|
| SIGNAL EXERCISE | Unqualified heeling <input type="checkbox"/> Dog moves substantially from position <input type="checkbox"/> Dog fails on 1st signal or receives audible command to: Stand <input type="checkbox"/> Stay <input type="checkbox"/> Drop <input type="checkbox"/> Stay <input type="checkbox"/> Come close enough <input type="checkbox"/> | Heeling: Forge <input type="checkbox"/> Lag <input type="checkbox"/> Crowd <input type="checkbox"/> Slow/fast <input type="checkbox"/> Turn <input type="checkbox"/> Sit <input type="checkbox"/> Audible command to heel/finish <input type="checkbox"/> Minor move from position <input type="checkbox"/> Slow response <input type="checkbox"/> Slow return <input type="checkbox"/> No front <input type="checkbox"/> Poor front <input type="checkbox"/> No finish <input type="checkbox"/> Poor finish <input type="checkbox"/> Handler error <input type="checkbox"/> | 40 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1ST SCENT DISCRIMINATION | <table border="0"> <tr> <td></td> <td>1st</td> <td>2nd</td> </tr> <tr> <td>Anticipates retrieve</td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> <tr> <td>Does not go out on command</td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> <tr> <td>Does not retrieve correct article</td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> <tr> <td>Does not come close enough</td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> </table> | | 1st | 2nd | Anticipates retrieve | <input type="checkbox"/> | <input type="checkbox"/> | Does not go out on command | <input type="checkbox"/> | <input type="checkbox"/> | Does not retrieve correct article | <input type="checkbox"/> | <input type="checkbox"/> | Does not come close enough | <input type="checkbox"/> | <input type="checkbox"/> | <table border="0"> <tr> <td></td> <td>1st</td> <td>2nd</td> </tr> <tr> <td>Poor send out</td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> <tr> <td>Slow going/returning</td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> <tr> <td>Picks up incorrect article</td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> <tr> <td>Doesn't work continuously</td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> <tr> <td>Mouthing/playing</td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> <tr> <td>Drops article</td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> <tr> <td>Poor delivery</td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> <tr> <td>No front/Poor front</td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> <tr> <td>No finish/Poor finish</td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> <tr> <td>Handler error</td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> </table> | | 1st | 2nd | Poor send out | <input type="checkbox"/> | <input type="checkbox"/> | Slow going/returning | <input type="checkbox"/> | <input type="checkbox"/> | Picks up incorrect article | <input type="checkbox"/> | <input type="checkbox"/> | Doesn't work continuously | <input type="checkbox"/> | <input type="checkbox"/> | Mouthing/playing | <input type="checkbox"/> | <input type="checkbox"/> | Drops article | <input type="checkbox"/> | <input type="checkbox"/> | Poor delivery | <input type="checkbox"/> | <input type="checkbox"/> | No front/Poor front | <input type="checkbox"/> | <input type="checkbox"/> | No finish/Poor finish | <input type="checkbox"/> | <input type="checkbox"/> | Handler error | <input type="checkbox"/> | <input type="checkbox"/> | 30 | |
| | 1st | 2nd | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Anticipates retrieve | <input type="checkbox"/> | <input type="checkbox"/> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Does not go out on command | <input type="checkbox"/> | <input type="checkbox"/> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Does not retrieve correct article | <input type="checkbox"/> | <input type="checkbox"/> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Does not come close enough | <input type="checkbox"/> | <input type="checkbox"/> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | 1st | 2nd | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Poor send out | <input type="checkbox"/> | <input type="checkbox"/> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Slow going/returning | <input type="checkbox"/> | <input type="checkbox"/> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Picks up incorrect article | <input type="checkbox"/> | <input type="checkbox"/> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Doesn't work continuously | <input type="checkbox"/> | <input type="checkbox"/> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Mouthing/playing | <input type="checkbox"/> | <input type="checkbox"/> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Drops article | <input type="checkbox"/> | <input type="checkbox"/> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Poor delivery | <input type="checkbox"/> | <input type="checkbox"/> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| No front/Poor front | <input type="checkbox"/> | <input type="checkbox"/> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| No finish/Poor finish | <input type="checkbox"/> | <input type="checkbox"/> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Handler error | <input type="checkbox"/> | <input type="checkbox"/> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2ND SCENT DISCRIMINATION (SIT/DIRECT SEND) | <table border="0"> <tr> <td></td> <td>1st</td> <td>2nd</td> </tr> <tr> <td>Fails to give up article</td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> </table> | | 1st | 2nd | Fails to give up article | <input type="checkbox"/> | <input type="checkbox"/> | <table border="0"> <tr> <td></td> <td>1st</td> <td>2nd</td> </tr> <tr> <td>No front/Poor front</td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> <tr> <td>No finish/Poor finish</td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> <tr> <td>Handler error</td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> </table> | | 1st | 2nd | No front/Poor front | <input type="checkbox"/> | <input type="checkbox"/> | No finish/Poor finish | <input type="checkbox"/> | <input type="checkbox"/> | Handler error | <input type="checkbox"/> | <input type="checkbox"/> | 30 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | 1st | 2nd | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Fails to give up article | <input type="checkbox"/> | <input type="checkbox"/> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | 1st | 2nd | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| No front/Poor front | <input type="checkbox"/> | <input type="checkbox"/> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| No finish/Poor finish | <input type="checkbox"/> | <input type="checkbox"/> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Handler error | <input type="checkbox"/> | <input type="checkbox"/> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| SEEK BACK | Unqualified heeling <input type="checkbox"/> Anticipates retrieve <input type="checkbox"/> Does not: Leave on command <input type="checkbox"/> Continue to seek <input type="checkbox"/> Find and pick up <input type="checkbox"/> Come close enough <input type="checkbox"/> Refuses to give up glove <input type="checkbox"/> | Heeling: Forge <input type="checkbox"/> Crowd <input type="checkbox"/> Wide <input type="checkbox"/> Slow/fast <input type="checkbox"/> Turn <input type="checkbox"/> Sit <input type="checkbox"/> Slow to pick up <input type="checkbox"/> Mouthing/playing <input type="checkbox"/> Slow going/returning <input type="checkbox"/> Drops gloves <input type="checkbox"/> Indirect return <input type="checkbox"/> Poor delivery <input type="checkbox"/> No front <input type="checkbox"/> Poor front <input type="checkbox"/> No finish <input type="checkbox"/> Poor finish <input type="checkbox"/> Handler error <input type="checkbox"/> | 30 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| MOVING STAND & EXAMINATION | Unqualified heeling <input type="checkbox"/> Anticipates stand <input type="checkbox"/> Does not sit/moves from place <input type="checkbox"/> Does not accept exam <input type="checkbox"/> Sits/lies down before called <input type="checkbox"/> Repeatedly whines or barks <input type="checkbox"/> Anticipates recall <input type="checkbox"/> Does not come close enough <input type="checkbox"/> Displays fear/resentment/aggression <input type="checkbox"/> | Poor heeling <input type="checkbox"/> Handler hesitates/pauses giving stand command <input type="checkbox"/> Moves on stand <input type="checkbox"/> Slow return <input type="checkbox"/> No front <input type="checkbox"/> Poor front <input type="checkbox"/> No finish <input type="checkbox"/> Poor finish <input type="checkbox"/> Handler error <input type="checkbox"/> | 30 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| DIRECTED JUMPING | <table border="0"> <tr> <td>1st Half</td> <td>2nd Half</td> </tr> <tr> <td><input type="checkbox"/> Anticipates send away/jump command</td> <td><input type="checkbox"/></td> </tr> <tr> <td><input type="checkbox"/> Does not leave on command</td> <td><input type="checkbox"/></td> </tr> <tr> <td><input type="checkbox"/> Does not go between jumps</td> <td><input type="checkbox"/></td> </tr> <tr> <td><input type="checkbox"/> Does not go 10 feet beyond jumps</td> <td><input type="checkbox"/></td> </tr> <tr> <td><input type="checkbox"/> Stops before command</td> <td><input type="checkbox"/></td> </tr> <tr> <td><input type="checkbox"/> Does not stop on 1st command</td> <td><input type="checkbox"/></td> </tr> <tr> <td><input type="checkbox"/> Anticipates/Does not jump as directed</td> <td><input type="checkbox"/></td> </tr> <tr> <td><input type="checkbox"/> Climbs jump/knocks bar off</td> <td><input type="checkbox"/></td> </tr> <tr> <td><input type="checkbox"/> Does not come close enough</td> <td><input type="checkbox"/></td> </tr> </table> | 1st Half | 2nd Half | <input type="checkbox"/> Anticipates send away/jump command | <input type="checkbox"/> | <input type="checkbox"/> Does not leave on command | <input type="checkbox"/> | <input type="checkbox"/> Does not go between jumps | <input type="checkbox"/> | <input type="checkbox"/> Does not go 10 feet beyond jumps | <input type="checkbox"/> | <input type="checkbox"/> Stops before command | <input type="checkbox"/> | <input type="checkbox"/> Does not stop on 1st command | <input type="checkbox"/> | <input type="checkbox"/> Anticipates/Does not jump as directed | <input type="checkbox"/> | <input type="checkbox"/> Climbs jump/knocks bar off | <input type="checkbox"/> | <input type="checkbox"/> Does not come close enough | <input type="checkbox"/> | <table border="0"> <tr> <td>1st Half</td> <td>2nd Half</td> </tr> <tr> <td><input type="checkbox"/> Does not go about 20 feet beyond jumps</td> <td><input type="checkbox"/></td> </tr> <tr> <td><input type="checkbox"/> Does not sit/on command/2nd command to sit</td> <td><input type="checkbox"/></td> </tr> <tr> <td><input type="checkbox"/> Goes/sits off approximate centre</td> <td><input type="checkbox"/></td> </tr> <tr> <td><input type="checkbox"/> Slow going/returning</td> <td><input type="checkbox"/></td> </tr> <tr> <td><input type="checkbox"/> Touching jump</td> <td><input type="checkbox"/></td> </tr> <tr> <td><input type="checkbox"/> No front/Poor front</td> <td><input type="checkbox"/></td> </tr> <tr> <td><input type="checkbox"/> No finish/Poor finish</td> <td><input type="checkbox"/></td> </tr> <tr> <td><input type="checkbox"/> Handler error</td> <td><input type="checkbox"/></td> </tr> </table> | 1st Half | 2nd Half | <input type="checkbox"/> Does not go about 20 feet beyond jumps | <input type="checkbox"/> | <input type="checkbox"/> Does not sit/on command/2nd command to sit | <input type="checkbox"/> | <input type="checkbox"/> Goes/sits off approximate centre | <input type="checkbox"/> | <input type="checkbox"/> Slow going/returning | <input type="checkbox"/> | <input type="checkbox"/> Touching jump | <input type="checkbox"/> | <input type="checkbox"/> No front/Poor front | <input type="checkbox"/> | <input type="checkbox"/> No finish/Poor finish | <input type="checkbox"/> | <input type="checkbox"/> Handler error | <input type="checkbox"/> | 40 | | | | | | | | | | | |
| 1st Half | 2nd Half | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <input type="checkbox"/> Anticipates send away/jump command | <input type="checkbox"/> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <input type="checkbox"/> Does not leave on command | <input type="checkbox"/> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <input type="checkbox"/> Does not go between jumps | <input type="checkbox"/> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <input type="checkbox"/> Does not go 10 feet beyond jumps | <input type="checkbox"/> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <input type="checkbox"/> Stops before command | <input type="checkbox"/> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <input type="checkbox"/> Does not stop on 1st command | <input type="checkbox"/> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <input type="checkbox"/> Anticipates/Does not jump as directed | <input type="checkbox"/> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <input type="checkbox"/> Climbs jump/knocks bar off | <input type="checkbox"/> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <input type="checkbox"/> Does not come close enough | <input type="checkbox"/> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1st Half | 2nd Half | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <input type="checkbox"/> Does not go about 20 feet beyond jumps | <input type="checkbox"/> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <input type="checkbox"/> Does not sit/on command/2nd command to sit | <input type="checkbox"/> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <input type="checkbox"/> Goes/sits off approximate centre | <input type="checkbox"/> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <input type="checkbox"/> Slow going/returning | <input type="checkbox"/> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <input type="checkbox"/> Touching jump | <input type="checkbox"/> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <input type="checkbox"/> No front/Poor front | <input type="checkbox"/> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <input type="checkbox"/> No finish/Poor finish | <input type="checkbox"/> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <input type="checkbox"/> Handler error | <input type="checkbox"/> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| LESS PENALTY | Uncontrolled behavior <input type="checkbox"/> Training in ring <input type="checkbox"/> Soiling ring <input type="checkbox"/> Whining/barking <input type="checkbox"/> Physical guidance of dog <input type="checkbox"/> Leaving ring <input type="checkbox"/> Disciplining <input type="checkbox"/> Handle error <input type="checkbox"/> Other <input type="checkbox"/> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| MAXIMUM SCORE | | | | 200 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| TOTAL POINTS OFF (SUBTRACT) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| TOTAL SCORE | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| COMMENTS: | | | | FINAL QUALIFYING SCORE | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |