



Obedience Scoresheet Breakdown – Utility B (Routine #3)

Breed: _____ Jump Height: _____
 Show: _____ Dog Number: _____
 Judge: _____ Date: _____

EXERCISE	NON-QUALIFYING SCORE		QUALIFYING SCORE		MAX POINTS	POINTS OFF
	1st Half	2nd Half	1st Half	2nd Half		
DIRECTED JUMPING	<input type="checkbox"/> Anticipates send away/jump command <input type="checkbox"/> Does not leave on command <input type="checkbox"/> Does not go between jumps <input type="checkbox"/> Does not go 10 feet beyond jumps <input type="checkbox"/> Stops before command <input type="checkbox"/> Does not stop on 1st command <input type="checkbox"/> Anticipates/Does not jump as directed <input type="checkbox"/> Climbs jump/knocks bar off <input type="checkbox"/> Does not come close enough	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> Does not go about 20 feet beyond jumps <input type="checkbox"/> Does not sit/on command/2nd command to sit <input type="checkbox"/> Goes/sits off approximate centre <input type="checkbox"/> Slow going/returning <input type="checkbox"/> Touching jump <input type="checkbox"/> No front/Poor front <input type="checkbox"/> No finish/Poor finish <input type="checkbox"/> Handler error	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	40	
MOVING STAND & EXAMINATION	Unqualified heeling _____ Anticipates stand _____ Does not sit/moves from place _____ Does not accept exam _____ Sits/lies down before called _____ Repeatedly whines or barks _____ Anticipates recall _____ Does not come close enough _____ Displays fear/resentment/aggression _____	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	Poor heeling _____ Handler hesitates/pauses giving stand command _____ Moves on stand _____ Slow return _____ No front <input type="checkbox"/> Poor front <input type="checkbox"/> No finish <input type="checkbox"/> Poor finish <input type="checkbox"/> Handler error _____	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	30	
SEEK BACK	Unqualified heeling _____ Anticipates retrieve _____ Does not: Leave on command _____ Continue to seek _____ Find and pick up _____ Come close enough _____ Refuses to give up glove _____	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	Heeling: Forge <input type="checkbox"/> Crowd <input type="checkbox"/> Wide <input type="checkbox"/> Slow/fast <input type="checkbox"/> Turn <input type="checkbox"/> Sit <input type="checkbox"/> Slow to pick up <input type="checkbox"/> Mouthing/playing <input type="checkbox"/> Slow going/returning <input type="checkbox"/> Drops gloves <input type="checkbox"/> Indirect return <input type="checkbox"/> Poor delivery <input type="checkbox"/> No front <input type="checkbox"/> Poor front <input type="checkbox"/> No finish <input type="checkbox"/> Poor finish <input type="checkbox"/> Handler error <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	30	
1ST SCENT DISCRIMINATION	Anticipates retrieve _____ Does not go out on command _____ Does not retrieve correct article _____ Does not come close enough _____	1st <input type="checkbox"/> 2nd <input type="checkbox"/>	Poor send out _____ Slow going/returning _____ Picks up incorrect article _____ Doesn't work continuously _____ Mouthing/playing _____ Drops article _____ Poor delivery _____ No front/Poor front _____ No finish/Poor finish _____ Handler error _____	1st <input type="checkbox"/> 2nd <input type="checkbox"/>	30	
2ND SCENT DISCRIMINATION (SIT/DIRECT SEND)	Fails to give up article _____	1st <input type="checkbox"/> 2nd <input type="checkbox"/>	Poor delivery _____ No front/Poor front _____ No finish/Poor finish _____ Handler error _____	1st <input type="checkbox"/> 2nd <input type="checkbox"/>	30	
SIGNAL EXERCISE	Unqualified heeling _____ Dog moves substantially from position _____ Dog fails on 1st signal or receives audible command to: Stand _____ Stay _____ Drop _____ Stay _____ Come close enough _____	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	Heeling: Forge <input type="checkbox"/> Lag <input type="checkbox"/> Crowd <input type="checkbox"/> Slow/fast <input type="checkbox"/> Turn <input type="checkbox"/> Sit <input type="checkbox"/> Audible command to heel/finish <input type="checkbox"/> Minor move from position <input type="checkbox"/> Slow response <input type="checkbox"/> Slow return <input type="checkbox"/> No front <input type="checkbox"/> Poor front <input type="checkbox"/> No finish <input type="checkbox"/> Poor finish <input type="checkbox"/> Handler error _____	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	40	
LESS PENALTY	Uncontrolled behavior <input type="checkbox"/> Training in ring <input type="checkbox"/> Soiling ring <input type="checkbox"/> Whining/barking <input type="checkbox"/> Physical guidance of dog <input type="checkbox"/> Leaving ring <input type="checkbox"/> Disciplining <input type="checkbox"/> Handle error <input type="checkbox"/> Other <input type="checkbox"/>					
MAXIMUM SCORE						200
TOTAL POINTS OFF (SUBTRACT)						
TOTAL SCORE						

COMMENTS:

FINAL QUALIFYING SCORE