



**Obedience Scoresheet Breakdown – Utility B (Routine #2)**

Breed: \_\_\_\_\_ Jump Height: \_\_\_\_\_  
 Show: \_\_\_\_\_ Dog Number: \_\_\_\_\_  
 Judge: \_\_\_\_\_ Date: \_\_\_\_\_

EXERCISE	NON-QUALIFYING SCORE	QUALIFYING SCORE	MAX POINTS	POINTS OFF																																																
<b>SIGNAL EXERCISE</b>	Unqualified heeling <input type="checkbox"/> Dog moves substantially from position <input type="checkbox"/> Dog fails on 1st signal or receives audible command to: Stand <input type="checkbox"/> Stay <input type="checkbox"/> Drop <input type="checkbox"/> Stay <input type="checkbox"/> Come close enough <input type="checkbox"/>	Heeling: Forge <input type="checkbox"/> Lag <input type="checkbox"/> Crowd <input type="checkbox"/> Slow/fast <input type="checkbox"/> Turn <input type="checkbox"/> Sit <input type="checkbox"/> Audible command to heel/finish <input type="checkbox"/> Minor move from position <input type="checkbox"/> Slow response <input type="checkbox"/> Slow return <input type="checkbox"/> No front <input type="checkbox"/> Poor front <input type="checkbox"/> No finish <input type="checkbox"/> Poor finish <input type="checkbox"/> Handler error <input type="checkbox"/>	<b>40</b>																																																	
<b>1ST SCENT DISCRIMINATION</b>	<table border="0"> <tr> <td></td> <td>1st</td> <td>2nd</td> </tr> <tr> <td>Anticipates retrieve</td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> <tr> <td>Does not go out on command</td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> <tr> <td>Does not retrieve correct article</td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> <tr> <td>Does not come close enough</td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> </table>		1st	2nd	Anticipates retrieve	<input type="checkbox"/>	<input type="checkbox"/>	Does not go out on command	<input type="checkbox"/>	<input type="checkbox"/>	Does not retrieve correct article	<input type="checkbox"/>	<input type="checkbox"/>	Does not come close enough	<input type="checkbox"/>	<input type="checkbox"/>	<table border="0"> <tr> <td></td> <td>1st</td> <td>2nd</td> </tr> <tr> <td>Poor send out</td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> <tr> <td>Slow going/returning</td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> <tr> <td>Picks up incorrect article</td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> <tr> <td>Doesn't work continuously</td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> <tr> <td>Mouthing/playing</td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> <tr> <td>Drops article</td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> <tr> <td>Poor delivery</td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> <tr> <td>No front/Poor front</td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> <tr> <td>No finish/Poor finish</td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> <tr> <td>Handler error</td> <td><input type="checkbox"/></td> <td><input type="checkbox"/></td> </tr> </table>		1st	2nd	Poor send out	<input type="checkbox"/>	<input type="checkbox"/>	Slow going/returning	<input type="checkbox"/>	<input type="checkbox"/>	Picks up incorrect article	<input type="checkbox"/>	<input type="checkbox"/>	Doesn't work continuously	<input type="checkbox"/>	<input type="checkbox"/>	Mouthing/playing	<input type="checkbox"/>	<input type="checkbox"/>	Drops article	<input type="checkbox"/>	<input type="checkbox"/>	Poor delivery	<input type="checkbox"/>	<input type="checkbox"/>	No front/Poor front	<input type="checkbox"/>	<input type="checkbox"/>	No finish/Poor finish	<input type="checkbox"/>	<input type="checkbox"/>	Handler error	<input type="checkbox"/>	<input type="checkbox"/>	<b>30</b>	
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<b>SEEK BACK</b>	Unqualified heeling <input type="checkbox"/> Anticipates retrieve <input type="checkbox"/> Does not: Leave on command <input type="checkbox"/> Continue to seek <input type="checkbox"/> Find and pick up <input type="checkbox"/> Come close enough <input type="checkbox"/> Refuses to give up glove <input type="checkbox"/>	Heeling: Lag <input type="checkbox"/> Forge <input type="checkbox"/> Crowd <input type="checkbox"/> Wide <input type="checkbox"/> Slow/fast <input type="checkbox"/> Turn <input type="checkbox"/> Sit <input type="checkbox"/> Slow to pick up <input type="checkbox"/> Mouthing/playing <input type="checkbox"/> Slow going/returning <input type="checkbox"/> Drops gloves <input type="checkbox"/> Indirect return <input type="checkbox"/> Poor delivery <input type="checkbox"/> No front <input type="checkbox"/> Poor front <input type="checkbox"/> No finish <input type="checkbox"/> Poor finish <input type="checkbox"/> Handler error <input type="checkbox"/>	<b>30</b>																																																	
<b>MOVING STAND &amp; EXAMINATION</b>	Unqualified heeling <input type="checkbox"/> Anticipates stand <input type="checkbox"/> Does not sit/moves from place <input type="checkbox"/> Does not accept exam <input type="checkbox"/> Sits/lies down before called <input type="checkbox"/> Repeatedly whines or barks <input type="checkbox"/> Anticipates recall <input type="checkbox"/> Does not come close enough <input type="checkbox"/> Displays fear/resentment/aggression <input type="checkbox"/>	Poor heeling <input type="checkbox"/> Handler hesitates/pauses giving stand command <input type="checkbox"/> Moves on stand <input type="checkbox"/> Slow return <input type="checkbox"/> No front <input type="checkbox"/> Poor front <input type="checkbox"/> No finish <input type="checkbox"/> Poor finish <input type="checkbox"/> Handler error <input type="checkbox"/>	<b>30</b>																																																	
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<b>LESS PENALTY</b>	Uncontrolled behavior <input type="checkbox"/> Training in ring <input type="checkbox"/> Soiling ring <input type="checkbox"/> Whining/barking <input type="checkbox"/> Physical guidance of dog <input type="checkbox"/> Leaving ring <input type="checkbox"/> Disciplining <input type="checkbox"/> Handle error <input type="checkbox"/> Other <input type="checkbox"/>																																																			
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