



Obedience Scoresheet Breakdown – Open B #4

Show: \_\_\_\_\_ Dog Number: \_\_\_\_\_  
 Judge: \_\_\_\_\_ Breed: \_\_\_\_\_  
 Date: \_\_\_\_\_ Jump Height: \_\_\_\_\_

EXERCISE	NON-QUALIFYING SCORE	QUALIFYING SCORE	MAX PTS	PTS OFF
<b>DROP ON RECALL</b>	Anticipates recall <input type="checkbox"/>	Extra command or signal to stay before handler leaves <input type="checkbox"/>	<b>30</b>	
	Does not come on first command / signal <input type="checkbox"/>	Slow recall <input type="checkbox"/>		
	Anticipates drop <input type="checkbox"/>	Slow drop <input type="checkbox"/>		
	Does not drop on first command / signal <input type="checkbox"/>	Holds signal <input type="checkbox"/>		
	Does not down completely / stay down <input type="checkbox"/>	No front <input type="checkbox"/> Poor front <input type="checkbox"/>		
	Does not come after drop <input type="checkbox"/>	No finish <input type="checkbox"/> Poor finish <input type="checkbox"/>		
	Does not come close enough <input type="checkbox"/>	Handler error <input type="checkbox"/>		
<b>HEEL FREE &amp; FIGURE 8</b>	Unqualified heeling <input type="checkbox"/>	Heeling Forge <input type="checkbox"/> Crowd <input type="checkbox"/> Wide <input type="checkbox"/> Fig 8 <input type="checkbox"/>	<b>40</b>	
	Handler constantly adapts pace to dog <input type="checkbox"/>	Lag <input type="checkbox"/> Sniff <input type="checkbox"/>		
	More than one extra command / signal to heel <input type="checkbox"/>	Turns: Left <input type="checkbox"/> Right <input type="checkbox"/> About <input type="checkbox"/>		
		No fast <input type="checkbox"/> No slow <input type="checkbox"/>		
		No sit <input type="checkbox"/> Poor sit <input type="checkbox"/>		
		Extra command <input type="checkbox"/> Lack of briskness <input type="checkbox"/>		
		Lack of naturalness / smoothness <input type="checkbox"/>		
<b>RETRIEVE OVER HIGH JUMP</b>	Anticipates retrieve <input type="checkbox"/>	Slow going / returning / pickup <input type="checkbox"/>	<b>35</b>	
	Fails to go out first command / signal <input type="checkbox"/>	Mouthing / playing <input type="checkbox"/> Dropping dumbbell <input type="checkbox"/>		
	Fails to retrieve <input type="checkbox"/>	Touching jump <input type="checkbox"/>		
	Fails to jump going / returning <input type="checkbox"/>	Poor delivery <input type="checkbox"/>		
	Climbs jump <input type="checkbox"/>	No front <input type="checkbox"/> Poor front <input type="checkbox"/>		
	Does not come close enough <input type="checkbox"/>	No finish <input type="checkbox"/> Poor finish <input type="checkbox"/>		
	Fails to give up dumbbell <input type="checkbox"/>	Handler error <input type="checkbox"/>		
<b>BROAD JUMP</b>	Anticipates jump <input type="checkbox"/>	Lies down / stands <input type="checkbox"/> Slow <input type="checkbox"/>	<b>20</b>	
	Does not jump on first command / signal <input type="checkbox"/>	Touching jump <input type="checkbox"/> Poor return <input type="checkbox"/>		
	Does not clear distance / walks over jump <input type="checkbox"/>	No front <input type="checkbox"/> Poor front <input type="checkbox"/>		
	Does not come close enough <input type="checkbox"/>	No finish <input type="checkbox"/> Poor finish <input type="checkbox"/>		
<b>RETRIEVE ON FLAT</b>	Anticipates retrieve <input type="checkbox"/>	Slow going / returning / pickup <input type="checkbox"/>	<b>25</b>	
	Fails to go out on first command / signal <input type="checkbox"/>	Mouthing / playing <input type="checkbox"/>		
	Fails to retrieve <input type="checkbox"/>	Dropping dumbbell <input type="checkbox"/>		
	Does not come close enough <input type="checkbox"/>	Poor delivery <input type="checkbox"/>		
	Fails to give up dumbbell <input type="checkbox"/>	No front <input type="checkbox"/> Poor front <input type="checkbox"/>		
		No finish <input type="checkbox"/> Poor finish <input type="checkbox"/>		
<b>SUB-TOTAL</b>			<b>150</b>	
<b>LONG SIT (3 MINUTES)</b>	Does not remain in place <input type="checkbox"/>	Touching dog / collar <input type="checkbox"/>	<b>25</b>	
	Goes over to another dog <input type="checkbox"/>	Minor moves: Before handler returns to heel <input type="checkbox"/>		
	Stands or lies down before handler returns <input type="checkbox"/>	After handler returns to heel <input type="checkbox"/>		
	Barks and whines unreasonably <input type="checkbox"/>	Occasional bark / whine <input type="checkbox"/>		
<b>LONG DOWN (3 MINUTES)</b>	Does not remain in place <input type="checkbox"/>	Touching dog / collar <input type="checkbox"/>	<b>25</b>	
	Goes over to another dog <input type="checkbox"/>	Minor moves: Before handler returns to heel <input type="checkbox"/>		
	Stands or sits before handler returns <input type="checkbox"/>	After handler returns to heel <input type="checkbox"/>		
	Barks and whines unreasonably <input type="checkbox"/>	Occasional bark / whine <input type="checkbox"/>		
<b>LESS PENALTY</b>	Uncontrolled behaviour <input type="checkbox"/> Training in ring <input type="checkbox"/>	Soiling ring <input type="checkbox"/> Barking / whining <input type="checkbox"/> Other <input type="checkbox"/>		
	Physical guidance of dog <input type="checkbox"/> Leaving ring <input type="checkbox"/>	Disciplining <input type="checkbox"/> Handler error <input type="checkbox"/>		
<b>MAXIMUM SCORE</b>			<b>200</b>	
<b>TOTAL POINTS OFF (SUBTRACT)</b>				
<b>TOTAL SCORE</b>			<b>200</b>	
<b>Comments:</b>			<b>FINAL QUALIFYING SCORE</b>	