



Obedience Scoresheet Breakdown – Utility B #3

Show: _____ Dog Number: _____
 Judge: _____ Breed: _____
 Date: _____ Jump Height: _____

EXERCISE	NON-QUALIFYING SCORE				QUALIFYING SCORE				MAX POINTS	POINTS OFF
	1 st Half		2 nd Half		1 st Half		2 nd Half			
DIRECTED JUMPING	<input type="checkbox"/>	Anticipates send away/jump command	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Does not go about 20 ft beyond jumps	<input type="checkbox"/>	<input type="checkbox"/>	40	
	<input type="checkbox"/>	Does not leave on command	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Does not sit on command/ 2 nd command to sit	<input type="checkbox"/>	<input type="checkbox"/>		
	<input type="checkbox"/>	Does not go between jumps	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Goes/sits off approximate centre	<input type="checkbox"/>	<input type="checkbox"/>		
	<input type="checkbox"/>	Does not go 10 ft beyond jumps	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Slow going/ returning	<input type="checkbox"/>	<input type="checkbox"/>		
	<input type="checkbox"/>	Stops before commanded	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Touching jump	<input type="checkbox"/>	<input type="checkbox"/>		
	<input type="checkbox"/>	Does not stop on 1 st command	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	No front/ Poor front	<input type="checkbox"/>	<input type="checkbox"/>		
	<input type="checkbox"/>	Anticipates/ Does not jump as directed	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	No finish/ Poor finish	<input type="checkbox"/>	<input type="checkbox"/>		
	<input type="checkbox"/>	Climbs jump/ Knocks bar off	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Handler error	<input type="checkbox"/>	<input type="checkbox"/>		
	<input type="checkbox"/>	Does not come close enough	<input type="checkbox"/>	<input type="checkbox"/>						
MOVING STAND & EXAMINATION	Unqualified heeling <input type="checkbox"/>				Poor heeling <input type="checkbox"/>				30	
	Anticipates stand <input type="checkbox"/>				Handler hesitates/pauses giving stand command <input type="checkbox"/>					
	Does not stand/moves from place <input type="checkbox"/>				Minor move on stand <input type="checkbox"/>					
	Does not accept exam <input type="checkbox"/>				Slow return <input type="checkbox"/>					
	Sits/lies down before called <input type="checkbox"/>				No front <input type="checkbox"/> Poor front <input type="checkbox"/>					
	Repeatedly whines or barks <input type="checkbox"/>				No finish <input type="checkbox"/> Poor finish <input type="checkbox"/>					
	Anticipates recall <input type="checkbox"/>				Handler error <input type="checkbox"/>					
	Does not come close enough <input type="checkbox"/>									
SEEK BACK	Unqualified heeling <input type="checkbox"/>				<u>Heeling:</u>				30	
	Anticipates retrieve <input type="checkbox"/>				Forge <input type="checkbox"/> Lag <input type="checkbox"/> Crowd <input type="checkbox"/>					
	Does not: <input type="checkbox"/>				Slow/Fas <input type="checkbox"/> Turn <input type="checkbox"/> Sit <input type="checkbox"/>					
	Leave on command or signal <input type="checkbox"/>				Slow pick up <input type="checkbox"/> Mouthing/Playing <input type="checkbox"/>					
	Continue to seek <input type="checkbox"/>				Slow <input type="checkbox"/> Drops glove <input type="checkbox"/>					
	Find and pick up <input type="checkbox"/>				Indirect return <input type="checkbox"/> Poor delivery <input type="checkbox"/>					
	Come close enough <input type="checkbox"/>				No front <input type="checkbox"/> Poor front <input type="checkbox"/>					
	Refuses to give up glove <input type="checkbox"/>				No finish <input type="checkbox"/> Poor finish <input type="checkbox"/>					
1ST SCENT ARTICLE			1 st	2 nd			1 st	2 nd	30	
	Anticipates retrieve		<input type="checkbox"/>	<input type="checkbox"/>	Poor send out		<input type="checkbox"/>	<input type="checkbox"/>		
	Does not go out on command		<input type="checkbox"/>	<input type="checkbox"/>	Slow going /returning		<input type="checkbox"/>	<input type="checkbox"/>		
	Does not retrieve correct article		<input type="checkbox"/>	<input type="checkbox"/>	Picks up incorrect article		<input type="checkbox"/>	<input type="checkbox"/>		
	Does not come close enough		<input type="checkbox"/>	<input type="checkbox"/>	Does not work continuously		<input type="checkbox"/>	<input type="checkbox"/>		
	Fails to give up article		<input type="checkbox"/>	<input type="checkbox"/>	Mouthing/Playing		<input type="checkbox"/>	<input type="checkbox"/>		
2ND SCENT ARTICLE (Sit/Direct)			1 st	2 nd			1 st	2 nd	30	
	Handler changes method		<input type="checkbox"/>	<input type="checkbox"/>	Drops article		<input type="checkbox"/>	<input type="checkbox"/>		
			<input type="checkbox"/>	<input type="checkbox"/>	Poor delivery		<input type="checkbox"/>	<input type="checkbox"/>		
			<input type="checkbox"/>	<input type="checkbox"/>	No front/Poor front		<input type="checkbox"/>	<input type="checkbox"/>		
			<input type="checkbox"/>	<input type="checkbox"/>	No finish/Poor finish		<input type="checkbox"/>	<input type="checkbox"/>		
			<input type="checkbox"/>	<input type="checkbox"/>	Handler error		<input type="checkbox"/>	<input type="checkbox"/>		
SIGNAL EXERCISE	Unqualified heeling <input type="checkbox"/>				<u>Heeling:</u>				40	
	Dog moves substantially from position <input type="checkbox"/>				Forge <input type="checkbox"/> Lag <input type="checkbox"/> Crowd <input type="checkbox"/>					
	Dog fails on 1 st signal or receives audible command to:				Slow/Fas <input type="checkbox"/> Turn <input type="checkbox"/> Sit <input type="checkbox"/>					
	Stand <input type="checkbox"/>				Audible command to heel/finish <input type="checkbox"/>					
	Stay <input type="checkbox"/>				Minor move from position <input type="checkbox"/>					
	Drop <input type="checkbox"/>				Slow response <input type="checkbox"/> Slow return <input type="checkbox"/>					
	Sit <input type="checkbox"/>				No front <input type="checkbox"/> Poor front <input type="checkbox"/>					
	Come close enough <input type="checkbox"/>				No finish <input type="checkbox"/> Poor finish <input type="checkbox"/>					
LESS PENALTY	Uncontrolled behaviour <input type="checkbox"/> Training in ring <input type="checkbox"/> Leaving ring <input type="checkbox"/> Barking/whining <input type="checkbox"/> Other <input type="checkbox"/>									
	Physical guidance of dog <input type="checkbox"/> Disciplining <input type="checkbox"/> Soiling ring <input type="checkbox"/> Handler error <input type="checkbox"/>									
MAXIMUM SCORE										200
TOTAL POINTS OFF (SUBTRACT)										
TOTAL SCORE										
COMMENTS:									FINAL QUALIFYING SCORE	